Scalable, Interpretable Protocol Verification by Inductive Proof Slicing



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Plethora of new distributed protocol verification techniques in past several years.

IC3PO [NFM21,FMCAD21]

FOL-IC3 [PLDI20]

SWISS [NSDI21]

endive [FMCAD22]

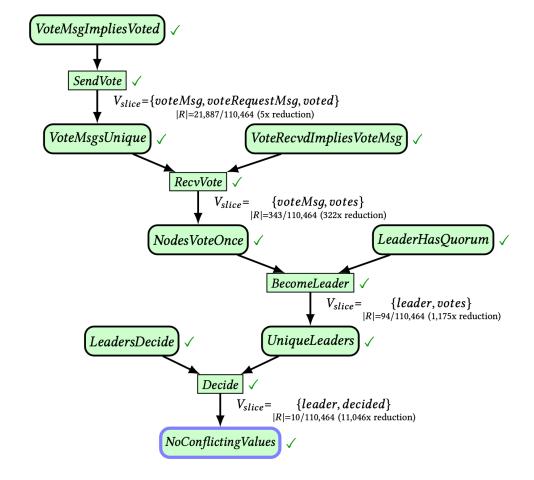
DistAl [OSDI21, OSDI22]

Core task: inductive invariant synthesis.

For tackling larger protocol verification tasks, we want both better *scalability* and *interpretability*.

Our Work

1. Inductive Proof Graph



2. Inductive Proof Slicing



Inductive Proof Graph

Running example: Simple consensus protocol.

```
CONSTANTS Node, Value, Quorum
                                                                                                                                                                                                                                     Protocol actions.
                                                                                                                                                                                                                                     SendRequestVote(src, dst) \triangleq
                                                                                             VARIABLES
                                                                                                                                                                                                                                           \land voteRequestMsg' = voteRequestMsg \cup \{\langle src, dst \rangle\}
                                                                                             voteRequestMsg,
                                                                                             voted,
                                                                                                                                                                                                                                     SendVote(src, dst) \triangleq
  6 state
                                                                                            voteMsq,
                                                                                                                                                                                                                                           \land \neg voted[src]
                                                                                            votes,
                                                                                                                                                                                                                                           \land \langle dst, src \rangle \in voteRequestMsg
  variables
                                                                                             leader,
                                                                                                                                                                                                                                           \land voteMsg' = voteMsg \cup \{\langle src, dst \rangle\}
                                                                                             decided
                                                                                                                                                                                                                                          \land voted'[src] := True
                                                                                                                                                                                                                                           \land voteRequestMsg' = voteRequestMsg \setminus \{\langle src, dst \rangle\}
                                                                                             Init \triangleq Initial states.
                                                                                              \land voteRequestMsg = \{\}
                                                                                                                                                                                                                                     RecvVote(n, sender) \triangleq
                                                                                              \land voted = [i \in Node \mapsto False]
                                                                                                                                                                                                                                           \land \langle sender, n \rangle \in voteMsg
                                                                                              \land voteMsg = \{\}
                                                                                                                                                                                                                                          \land votes'[n] := votes[n] \cup \{sender\}
                                                                                              \land votes = [i \in Node \mapsto \{\}]
                                                                                                                                                                                                                                     BecomeLeader(n, Q) \triangleq
                                                                                              \land leader = [i \in Node \mapsto False]
                                                                                                                                                                                                                                          \land Q \subseteq votes[n]
                                                                                              \land decided = [i \in Node \mapsto \{\}]
                                                                                                                                                                                                                                          \land leader'[n] := True
                                                                                             Next 	ext{ } 	ext{ }
                                                                                                                                                                                                                                     Decide(n, v) \triangleq
                                                                                                \exists i, j \in Node:
                                                                                                                                                                                                                                           \land leader[n]
                                                                                                \exists v \in Value :
                                                                                                                                                                                                                                          \land decided[n] = \{\}
                                                                                                \exists Q \in Quorum :
                                                                                                   \lor SendRequestVote(i, j)
                                                                                                                                                                                                                                          \land decided'[n] := \{v\}
5 concurrent
                                                                                                   \vee SendVote(i, j)
                                                                                                                                                                                                                                     Safety property.
                                                                                                  \vee RecvVote(i, j)
actions.
                                                                                                                                                                                                                                     NoConflictingValues \triangleq
                                                                                                   \vee BecomeLeader(i, Q)
                                                                                                                                                                                                                                              \forall n_1, n_2 \in Node, v_1, v_2 \in Value:
                                                                                                   \vee Decide(i, v)
                                                                                                                                                                                                                                              (v_1 \in decided[n_1] \land v_2 \in decided[n_2]) \Rightarrow (v_1 = v_2)
```

Inductive Proof Graph

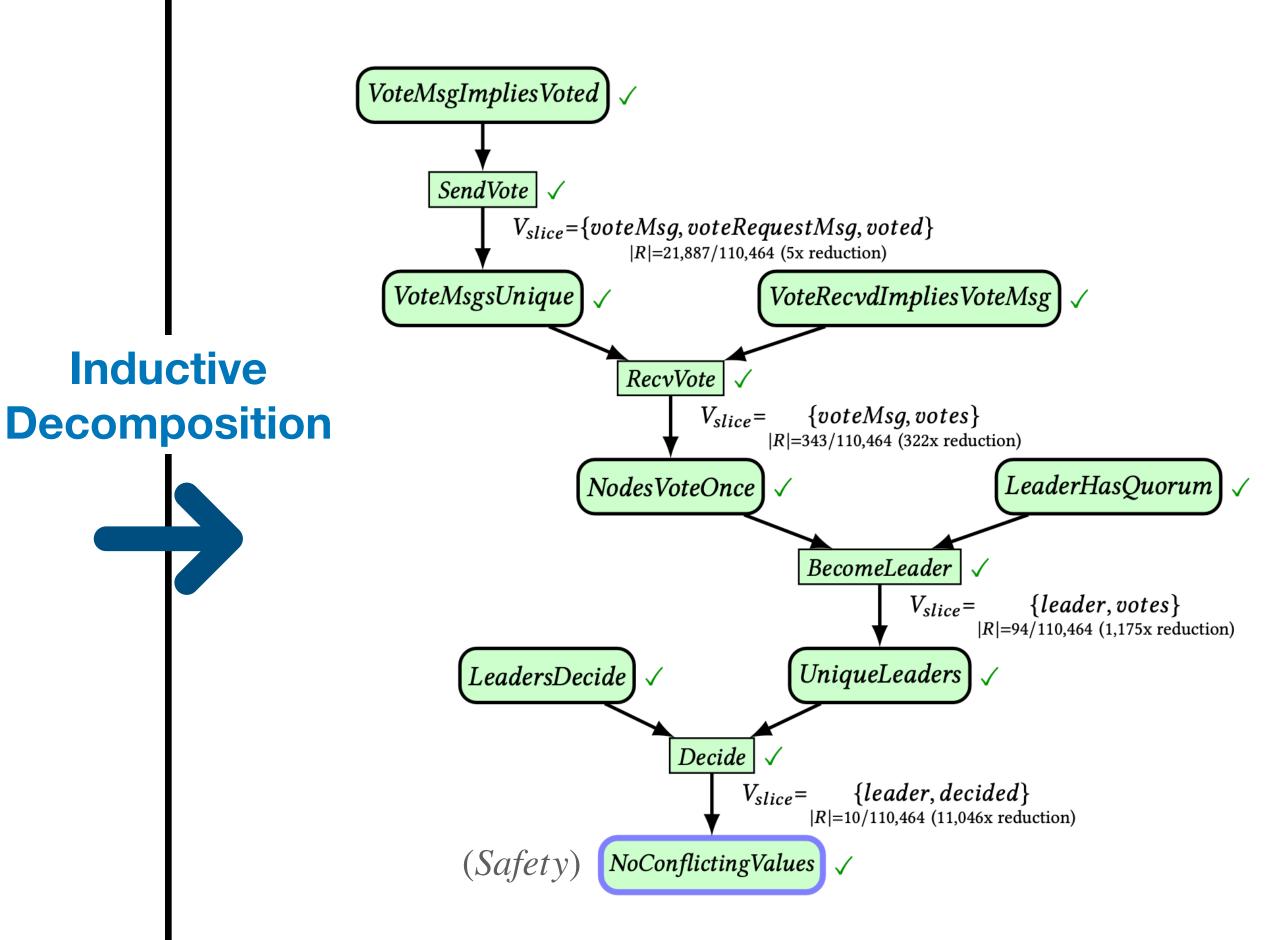
 $Ind \triangleq Inductive invariant.$

∧ *NoConflictingValues* (Safety)

Inductive

- $\land UniqueLeaders$
- \land LeaderHasQuorum
- ∧ *LeadersDecide*
- ∧ *NodesVoteOnce*
- ∧ *VoteRecordedImpliesVoteMsg*
- ∧ *VoteMsgsUnique*
- $\land\ VoteMsgImpliesNodeVoted$

Monolithic inductive invariant for a simple consensus protocol. (conjunction of lemma invariants)



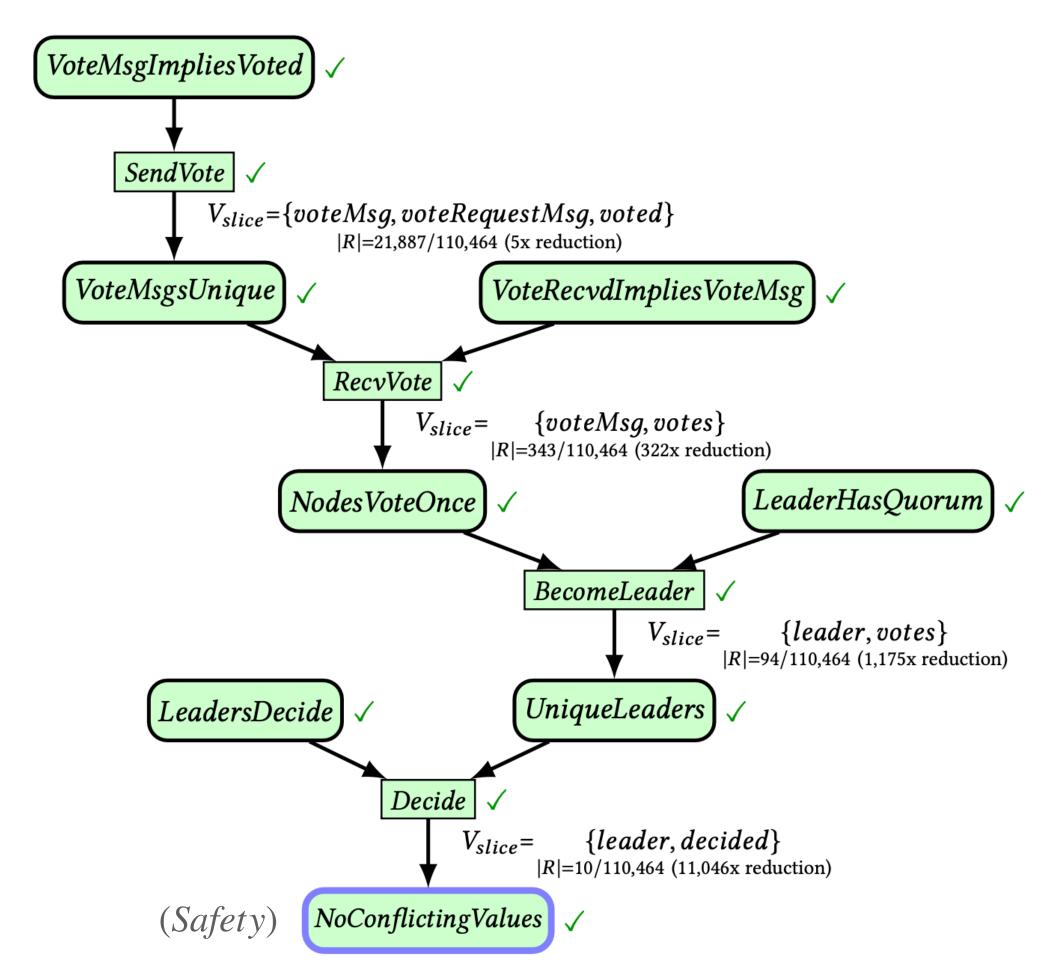
Corresponding inductive proof graph for *Ind*.

- Syntax-guided inductive invariant synthesis algorithm built on the inductive proof graph.
- Compute variable slices at local graph nodes, enabling synthesis acceleration via:
 - Grammar slicing
 - State slicing



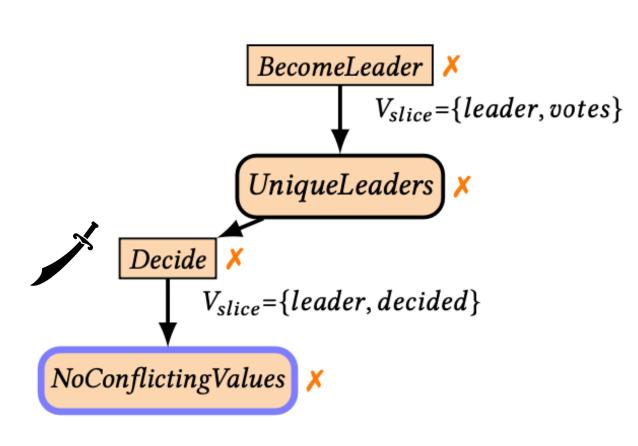
6 protocol state variables

{voted, voteMsg, votes, voteRequestMsg, leader, decided}



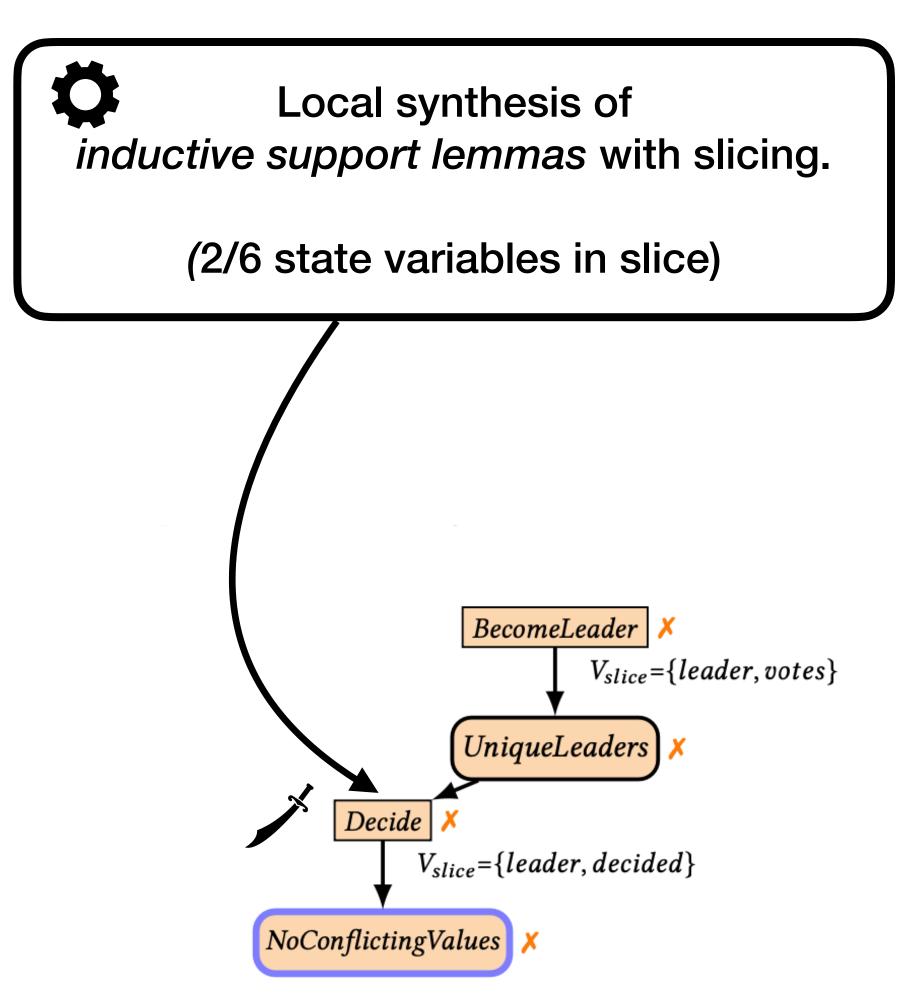


 Construct the inductive proof graph incrementally, backwards from safety property.

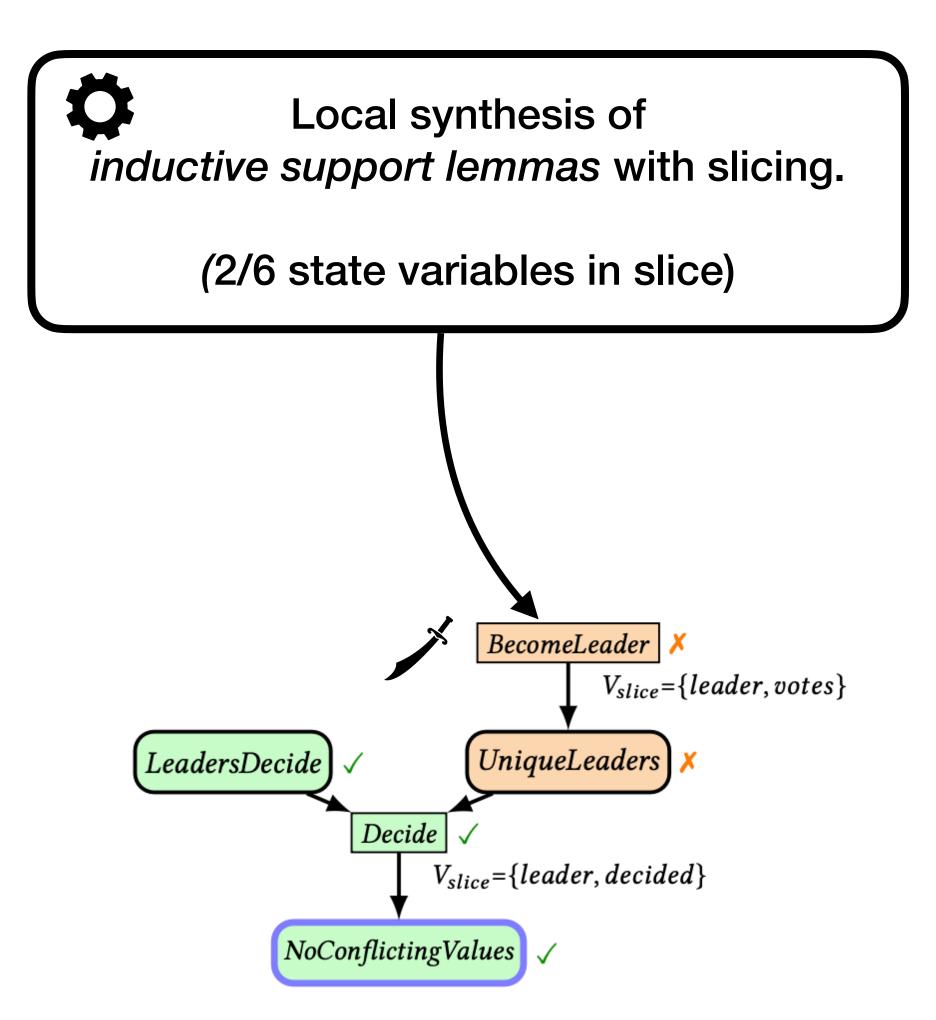


In-progress inductive proof graph.

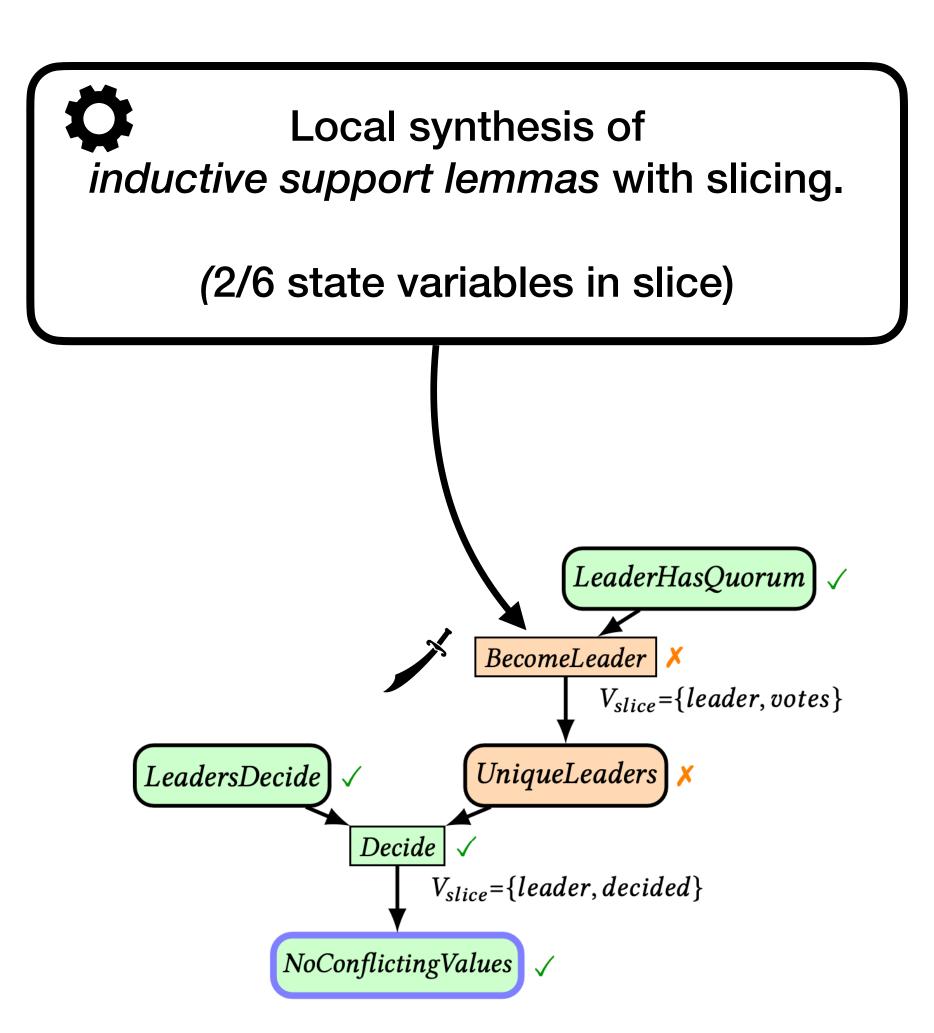
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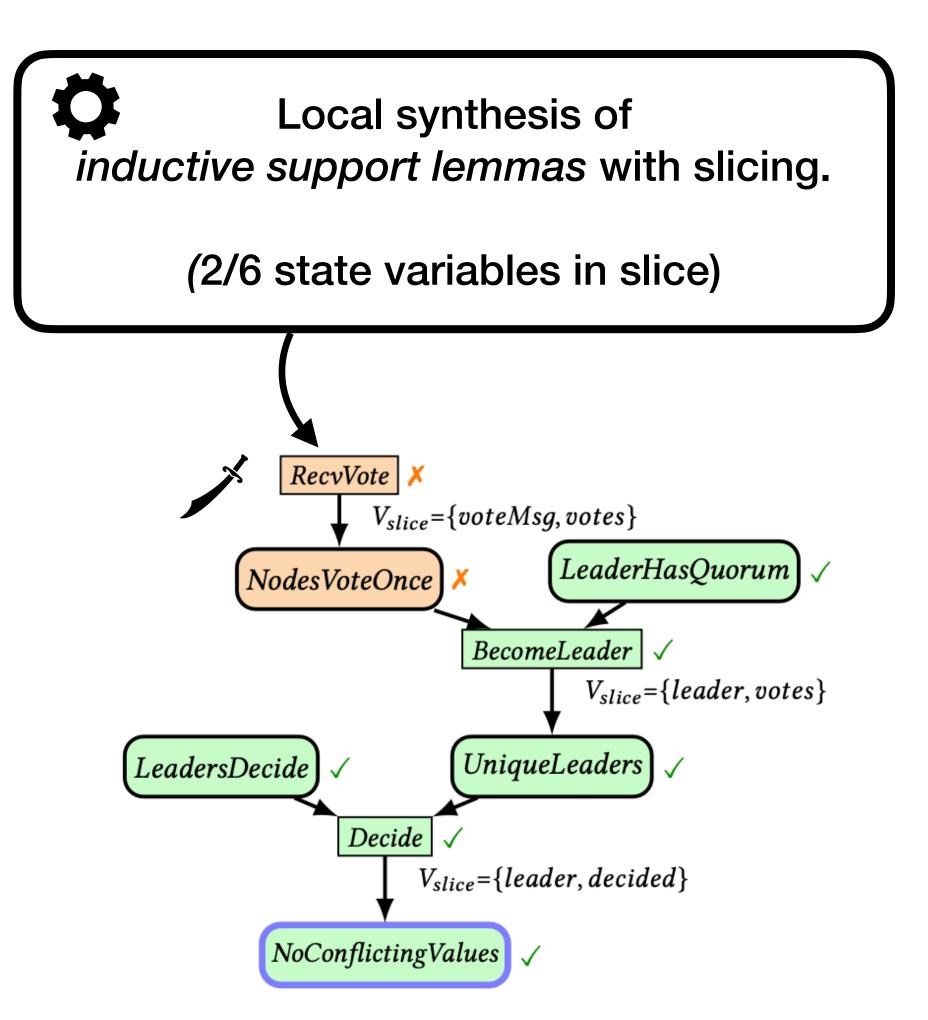


 Construct the inductive proof graph incrementally, backwards from safety property.



Construct the inductive proof graph incrementally, backwards from safety property.





Initial Evaluation

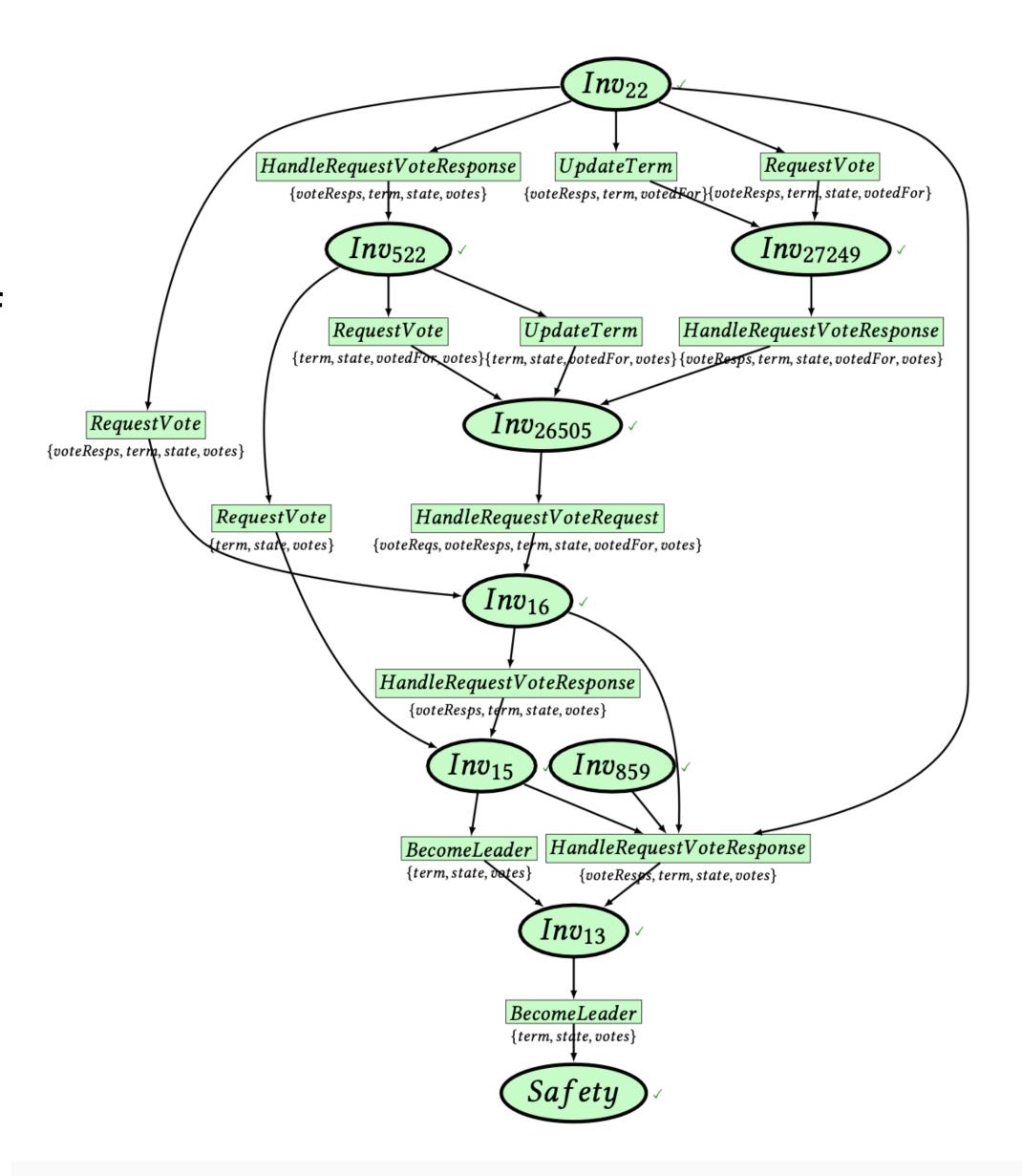
Scalability

AsyncRaft - large, asynchronous model of Raft consensus protocol.

~600 lines of TLA+ code in spec.

> 50 million reachable states in small finite model (N=3 processes).

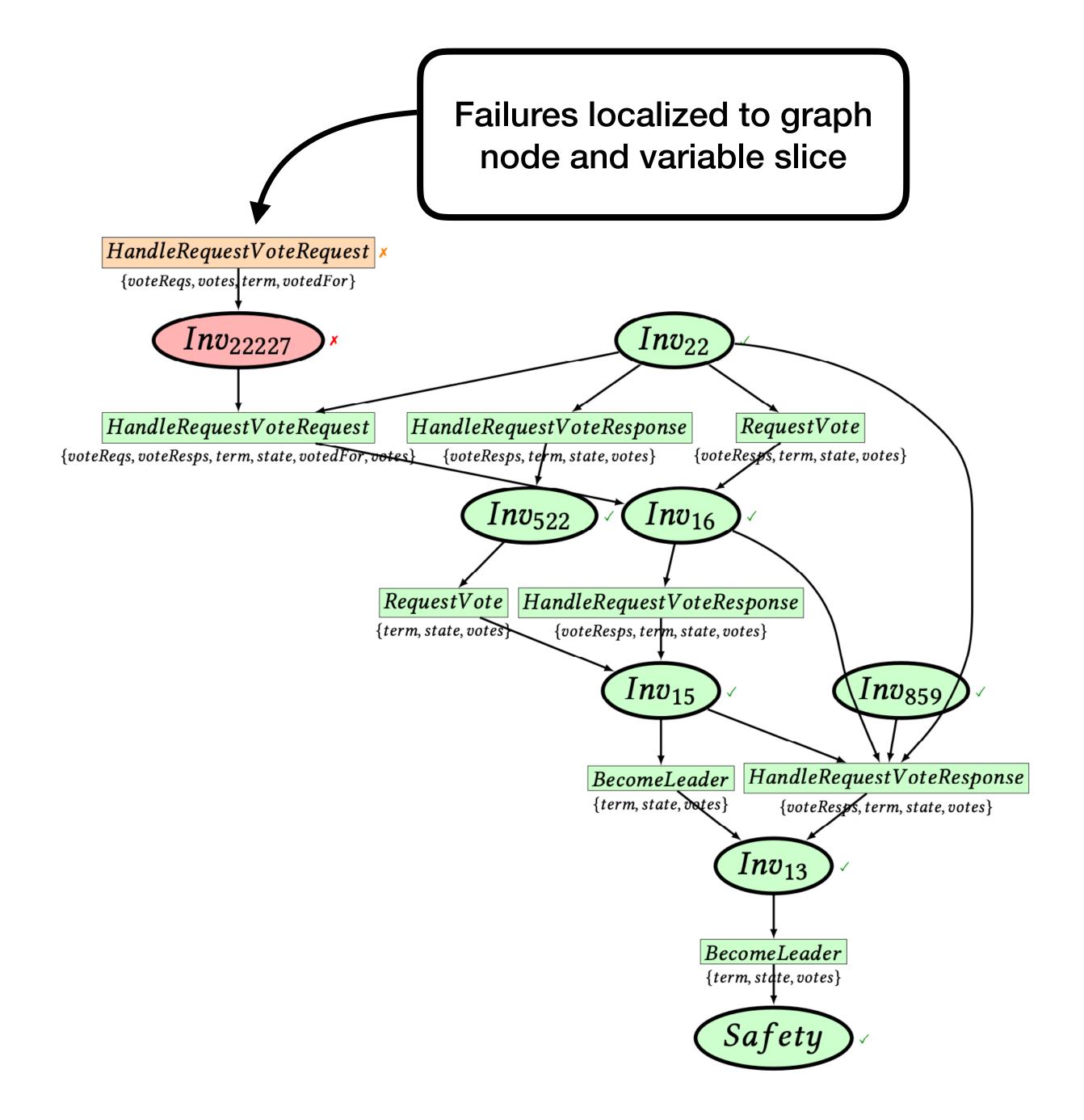
Synthesized inductive invariant for election safety property in ~3 hours.



Initial Evaluation

Interpretability

Incomplete grammar leading to global inference failure.



Thanks!

Work under submission, preprint available.